

Lecturer, Graphic Design Program
Auburn University

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Posted Dec. 14, 2023, set to expire Oct. 31, 2024

Job Title	Lecturer, Graphic Design Program
Department	Industrial & Graphic Design
Institution	Auburn University Auburn, Alabama
Date Posted	Dec. 14, 2023
Application Deadline	Open until filled
Position Start Date	Available immediately
Job Categories	Lecturer/Instructor
Academic Field(s)	Design - Industrial Art/Design Design - Graphic Design/Illustration Art - General
Job Website	https://www.auemployment.com/postings/42440

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Job Description

The School of Industrial and Graphic Design (SIGD) at Auburn University invites candidates to apply for a non-tenure track Lecturer position. This is a full time position to commence in August 2024 with a three-year term and the possibility of a multi-year extension. The successful candidate should specialize in teaching freshman-level Drawing, 2-D, and 3-D fundamentals that emphasize formal elements and principles of art and design. The candidate will be responsible for teaching first-year courses to pre-graphic design students within a professional degree program and participate in service activities that support students in the School.

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Responsibilities of the appointment are broken down as follows: 95% for teaching and 5% for service. The teaching load consists of three studio courses (12 credit hours total) per semester.

About Auburn University

As a land-grant, sea-grant, and space-grant university with “R1” Carnegie classification, Auburn University maintains high standards for externally funded innovative, transformational research.

Auburn, AL is a historic college town and one of Alabama's fastest-growing metropolitan areas with increasingly diverse cultural and recreational opportunities. With close proximity to Birmingham, AL, Atlanta, GA, and the Gulf Coast, Auburn is an attractive place to live.

About the Graphic Design Program

Housed within the School of Industrial and Graphic Design (SIGD) in the College of Architecture, Design and Construction (CADC), the Graphic Design (GDES) Program (<http://cadc.auburn.edu/graphicdesign>) at Auburn University prepares students to practice visual communication in a competitive global environment. Auburn's nationally regarded B.F.A. in Graphic Design is NASAD accredited, and the curriculum emphasizes a systemic approach to design that enables students to become versatile designers, art directors and economically viable professionals.

GDES students receive hands-on instruction in a professional studio environment that fosters a strong sense of community among students and faculty. Students establish a foundation in drawing, 2D / 3D design, and typography in lower-level coursework. Foundational skills are then applied and extended in upper-level coursework experiences that include interactive design, user experience design, strategic branding, publication design, packaging, illustration, and image-making.

The GDES program introduces students to the professional design community by hosting exhibitions, symposia, and guest lectures by industry leaders. An internship program provides students with real-world experience and networking opportunities.

Contact Information

Please reference Academickeys in your cover letter when applying for or inquiring about this job announcement.

Contact

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