

Direct Link: https://www.AcademicKeys.com/r?job=162289

Downloaded On: Oct. 22, 2021 10:21pm Posted Jul. 9, 2021, set to expire Nov. 4, 2021

Job Title Part-Time Instructor Pool - Graphic Design and

Motion Design - UC Berkeley Extension

**Department** 

**Institution** University of California Berkeley

Berkeley, California

Date Posted Jul. 9, 2021

**Application Deadline** 5/26/2022

Position Start Date Available immediately

Job Categories Lecturer/Instructor

**Academic Field(s)** Game Design/Animation

Digital Media

Design - Graphic Design/Illustration

Apply Online Here https://apptrkr.com/2355546

Apply By Email

**Job Description** 

Part-Time Instructor Pool - Graphic Design and Motion Design - UC Berkeley Extension

Job Type Academic - Non-Tenure Track Job Summary

UC Berkeley Extension, the professional and continuing education division at the University of California, Berkeley, invites applications for a pool of qualified instructors to teach on-site and live online courses in Graphic Design and Motion Design.

UC Berkeley Extension seeks dynamic instructors with a commitment to professional and continuing education in Graphic Design and Motion Design to lead multiple courses each year. The pool will



Direct Link: <a href="https://www.AcademicKeys.com/r?job=162289">https://www.AcademicKeys.com/r?job=162289</a>
Downloaded On: Oct. 22, 2021 10:21pm
Posted Jul. 9, 2021, set to expire Nov. 4, 2021

remain in place for one calendar year; those interested in remaining in the pool beyond the advertised final closing date must reapply. The number of these positions varies from semester to semester, depending on the needs of the department.

Courses are offered on-site in San Francisco and live online via Zoom. Most courses are offered in the evening and on the weekend (Pacific Time).

**General Duties** 

We are seeking qualified applicants who possess current subject matter expertise and/or teaching knowledge in the following subjects:

Graphic Design

- \* Adobe (Photoshop, InDesign, Illustrator)
- \* Advertising
- \* Art Direction
- \* Branding
- \* Digital Advertising
- \* Environmental Graphic Design
- \* Graphic Design Portfolio
- \* Integrated Design
- \* Package Design
- \* Editorial Design (digital layouts for ePubs)
- \* Typography (Print/Web/Digital)
- \* Web Design with HTML5 and CSS3/JavaScript/GitHub
- \* Visual Design Principles
- \* Other Graphic Design Related Topics (specify in your cover letter)

Motion Design

- \* 2D Animation
- \* After Effects
- \* Photoshop
- \* Animate
- \* Illustrator
- \* 3D Animation & 3D Drawing
- \* Cinema 4D
- \* Cinematic Techniques
- \* Rotoscoping (digital and analog)
- \* Visual Effects (modeling techniques, texturing, lighting and rendering)
- \* Explainer Videos (2D motion graphics, Illustrator, character design and animation)



Direct Link: <a href="https://www.AcademicKeys.com/r?job=162289">https://www.AcademicKeys.com/r?job=162289</a>
Downloaded On: Oct. 22, 2021 10:21pm
Posted Jul. 9, 2021, set to expire Nov. 4, 2021

- \* Sound Effects (integration of music and voice-over with character animation
- \* Title Sequence (movie titles)
- \* Tablet Drawing
- \* Marketing in Motion
- \* Marketing Videos
- \* Social Media integration (Instagram, TikTok, YouTube and Vimeo)
- \* Processing Programming Language (Generative Art and Design)
- \* Other Motion Design Related Topics (specify in your cover letter) Instructor duties include but are not limited to:
- \* Complete mandatory training programs by deadlines established by UC Berkeley.
- \* Complete required administrative tasks in a timely manner including: updating and submitting syllabiusing approved syllabus template; signing semester contract(s); communicating required texts and materials; communicating classroom technology and support needs.
- \* Make appropriate adjustments to continually improve the syllabus, curriculum and course materials. May be based upon programmatic and/or student feedback.
- \* Prepare and deliver course materials, lectures/presentations, and design learning assessments.
- \* Design interactive and motivational classroom activities to fully engage participants and to reinforce student learning.
- \* Stay current within the subject, discipline or field of practice.
- \* Use subject-matter expertise and leverage additional resources appropriately to enhance the curriculum.
- \* Utilize course support platforms, including the Canvas Learning Management System and Zoom Pro (as applicable).
- \* Communicate teaching objectives and specific learning outcomes to students, and clearly outline/explain the grading policies for the course.
- \* Respond to student questions and learning needs in a timely manner.
- \* Employ culturally competent and inclusive teaching methodologies in the classroom (including teaching non-native speakers and/or students with academic letters of accommodations for learning disabilities).
- \* Evaluate student achievement of specific learning outcomes and assign grades.
- \* Post final student grades to the transcript system within two weeks of course completion.
- \* Handle student inquiries about final grades and consult with the Program Director as needed.
- \* Retain student records according to University policies.

### **Benefits Summary**

Access to UC Berkeley library stacks and online resources, free and discounted software, and professional development through LinkedIn Learning. Workers compensation and general liability insurance coverage, Medicare contributions, mandatory Safe Harbor Defined Contribution Plan



Direct Link: <a href="https://www.AcademicKeys.com/r?job=162289">https://www.AcademicKeys.com/r?job=162289</a>
Downloaded On: Oct. 22, 2021 10:21pm
Posted Jul. 9, 2021, set to expire Nov. 4, 2021

contributions (in lieu of Social Security), and voluntary 403b plan.

To apply, visit [url=https://apptrkr.com/2355546]https://aprecruit.berkeley.edu/JPF02980

### **Contact Information**

Please reference Academickeys in your cover letter when applying for or inquiring about this job announcement.

#### Contact

N/A

University of California Berkeley

,