

Assistant or Associate Professor of Graphic Design  
Auburn University

Direct Link: <https://www.AcademicKeys.com/r?job=263666>

Downloaded On: Nov. 24, 2025 5:59pm

Posted Oct. 9, 2025, set to expire Feb. 7, 2026

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|-----------------------------|-------------------------------------------------------------------------------------------------------|
| <b>Job Title</b>            | Assistant or Associate Professor of Graphic Design                                                    |
| <b>Department</b>           | Industrial & Graphic Design                                                                           |
| <b>Institution</b>          | Auburn University<br>Auburn, Alabama                                                                  |
| <b>Date Posted</b>          | Oct. 9, 2025                                                                                          |
| <b>Application Deadline</b> | Open until filled                                                                                     |
| <b>Position Start Date</b>  | Available immediately                                                                                 |
| <b>Job Categories</b>       | Assistant Professor<br>Associate Professor                                                            |
| <b>Academic Field(s)</b>    | Design - Graphic Design/Illustration                                                                  |
| <b>Job Website</b>          | <a href="https://www.auemployment.com/postings/56377">https://www.auemployment.com/postings/56377</a> |

**Apply By Email**

**Job Description**

**About Auburn University**

As a land-grant, sea-grant, and space-grant university with "R1" Carnegie classification, Auburn University maintains high standards for externally funded innovative, transformational research.

Auburn, AL is a historic college town and one of Alabama's fastest-growing metropolitan areas with increasingly diverse cultural and recreational opportunities. With close proximity to Birmingham, AL , Atlanta, GA, and the Gulf Coast, Auburn is an attractive place to live.

**About the Graphic Design Program**

Housed within the School of Industrial and Graphic Design (SIGD) in the College of Architecture, Design and Construction (CADC), the Graphic Design (GDES) Program (<http://cadc.auburn.edu/graphicdesign>) at Auburn University prepares students to practice visual

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communication in a competitive global environment. Auburn's nationally regarded B.F.A. in Graphic Design is NASAD-accredited, and the curriculum emphasizes a systemic approach to design that enables students to become versatile designers, art directors and economically viable professionals.

GDES students receive hands-on instruction in a professional studio environment that fosters a strong sense of community among students and faculty. Students establish a foundation in drawing, 2D/3D design, and typography in lower-level coursework. Foundational skills are then applied and extended in upper-level coursework experiences that include interactive design, user experience design (UI/UX), motion graphics, brand identity systems, publication design, packaging, illustration, and image-making.

The GDES program introduces students to the professional design community by hosting exhibitions, symposia, and guest lectures by industry leaders. An internship program provides students with real-world experience and networking opportunities.

### **Job Description Summary**

The School of Industrial and Graphic Design at Auburn University invites candidates to apply for a tenure-track position at the rank of Assistant or Associate Professor (rank/title commensurate with credentials and experience) in the Graphic Design Program commencing August 2026.

We seek a dynamic, forward-thinking designer and educator whose research/creative scholarship and teaching explore the evolving landscape of design, with an emphasis on design innovation, emerging technologies, and curriculum evolution. This position plays a key role in shaping the future of our design program through strategic curriculum development and creative leadership.

### **Responsibilities**

- Teach undergraduate courses in graphic design, including advanced and emerging-topic courses at an R1 University
- The typical teaching load is 9 credit hours per semester - consisting of two design studios plus participation on a senior thesis committee
- Contribute to the revision and innovation of curriculum to address future-facing design practices, interdisciplinary collaboration, and technological integration
- Conduct scholarly, creative or professional research in design innovation, future-focused design education, or adaptive/experimental design methodologies
- Engage in school, college, and university service, including participation in committees, student reviews, and outreach initiatives

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- Foster a collaborative and creatively adaptive learning environment
- Engage in Auburn University's land-grant mission

### **Program Highlights: Distinctively Auburn**

- Opportunity to join a nationally recognized design program housed within the School of Industrial and Graphic Design (SIGD) with opportunities for collaboration in interaction design, product design, service design, or design research methods.
- SIGD is housed within the College of Architecture, Design and Construction (CADC), which provides which allows for cross-disciplinary collaboration with colleagues in architecture, building science, landscape architecture, and environmental design.
- Auburn's land-grant mission allows faculty to apply design in real context. Community-based projects are encouraged to be integrated into the studio environment.
- Opportunity to shape curriculum development - shaping how future designers engage with tools, ethics, and evolving practices.

### **Contact Information**

Please reference Academickeys in your cover letter when applying for or inquiring about this job announcement.

### **Contact**

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